Evgeny Mironenko

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SUMMARY

Software Engineer with over 10 years of experience in designing and developing complex and scalable software applications. Proficient in both back-end and front-end development, utilizing a range of technologies including Java, Kotlin, TypeScript, NodeJS and React. Experienced in leading teams and collaborating with stakeholders to deliver projects on time and within budget. A problem-solver with a passion for learning and staving up-to-date with the latest industry trends and technologies.

WORK EXPERIENCE

MIRO | SENIOR SOFTWARE ENGINEER

- Partnered with industry leaders such as Google, Zoom, Microsoft, and Slack to architect, develop, and launch new projects while also enhancing existing ones, which led to a remarkable boost of 100K+ in weekly active users.
- Pioneered proof-of-concept projects to enhance user experience, resulting in a 70% increase in user retention.
- Led the migration to GitHub for the team's projects, optimizing CI/CD processes and implementing continuous deployment - notably accelerating release cadence.
- Established an SLA for both the team and the wider company division, successfully integrating on-call schedules and refining alert systems for elevated operational responsiveness.
- Led hiring enhancement initiatives as the Backend Live Coding Guild Lead, resulting in a more refined and effective hiring process and better-equipped interviewers at the company.
- Earned a well-deserved promotion to Senior Software Engineer in Feb 2023 due to consistent performance and impactful contributions.

CYBERCUBE | SENIOR SOFTWARE ENGINEER

• Spearheaded the design, development, and delivery of high-performance serverless solutions using AWS, GraalVM, and Kotlin, reducing costs and improving efficiency for cybersecurity risk calculations.

- Led the migration of a crucial frontend component from AngularJS to React, resulting in a significant improvement in performance and maintainability.
- Introduced the concept of micro-frontend architecture across the company's projects, resulting in better team collaboration, faster development cycles, and improved scalability for the company's frontend ecosystem.

GRABCAD | SENIOR SOFTWARE ENGINEER

 Led the development and successful delivery of a 3D-model viewer for GrabCAD, one of the largest online communities of CAD experts.

OMNIVA | FULL STACK SOFTWARE ENGINEER

- Played a key role in the successful launch of several new projects, notably including the largest sorting line in the Baltic countries.
- Troubleshot issues with logistics and sorting modules, rapidly identifying and resolving problems to minimize downtime and ensure smooth operations.

T-SYSTEMS | SENIOR SOFTWARE ENGINEER

- Led technical project for Deutsche Telekom, managing all aspects of the development cycle, from ideation to delivery, including architecture design, testing, and deployment.
- Collaborated with stakeholders to prototype, develop, and integrate solutions, ensuring project objectives were met on time and within budget.
- Mentored junior team members to enhance their technical skills and ensure their professional growth within the organization.
- Utilized strong communication skills to effectively coordinate with cross-functional teams and senior management to drive project success.
- Promoted to Senior Software Engineer in Feb 2017.

Amsterdam, Netherlands | Oct 2021 – Ongoing

Tallinn, Estonia | Nov 2019 - Oct 2021

Tallinn, Estonia | May 2018 – Mar 2019

Tallinn, Estonia | Mar 2019 – Oct 2019

St. Petersburg, Russia | Jun 2013 - Apr 2018

EDUCATION

Bachelor of Computer Science HERZEN STATE UNIVERSITY Coursework: Realtime Collobarative Code Editor

SKILLS

Languages: Java, Kotlin, JavaScript, TypeScript, SQL, XML, HTML, CSS Frameworks: Spring Boot, NodeJS, React Technologies: Git, AWS, Docker, REST, Grafana, Prometheus, Sentry Soft skills: Leadership, Communication, Problem-solving, Adaptability, Collaboration, Attention to detail